AELDARI - DRUKHARI

SKYWEAVERS

Stealth

M	T	SV	W	LD	OC	RW
14"	4	4+	3	6+	2	4+

90–180 PTS

Base 60mm flying base

1 KOMMANDO

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2 BEWEGUNG

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3 BESCHUSS

Shuriken Cannon — LETHAL HITS

R	A	BS	S	AP	D
24"	3	3+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Skyweaver Haywire Cannon — ANTI-VEHICLE 4+ — DEVASTATING WOUNDS

R	A	BS	S	AP	D
24"	2	3+	3	-1	3

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4–5	T6+

Star Bolas

R	A	BS	S	AP	D
12"	D3	3+	7	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–6	T7	T8–13	T14+

4 ANGRIFF

—

5 NAHKAMPF

Close Combat Weapon

R	A	WS	S	AP	D
Melee	4	3+	3	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4–5	T6+

Zephyrglaive

R	A	WS	S	AP	D
Melee	4	3+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Acrobatic Grace

- This unit has Stealth.
- Melee attacks that target this unit have -1 to hit rolls.

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W4 · RW 4+ · 4++ · 3 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S8+	S5–7	S4	S3	S1–2

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
4+	4++	4++	4++	4++

REGELN & KEYWORDS KURZ

Stealth If every model in a unit has this ability, each time a ranged attack targets that unit, that unit has the benefit of cover against that attack (13.08).

ANTI This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

AUFSTELLUNG

2-4x Skyweaver - Equipped with: Close Combat Weapon, Shuriken Cannon, Skyweaver Haywire Cannon, Star Bolas, Zephyrglaive

- This model can replace its Shuriken Cannon with Skyweaver Haywire Cannon.
- This model can replace its Star Bolas with Zephyrglaive.

KEYWORDS Skyweavers, Fly, Mounted, Smoke, Harlequin Allies, Aeldari, Corsairs and Travelling Players · **FRAKTION** Harlequins